## **Liam Llorin**

## liamllorin.com

**EDUCATION** 

Stanford graduate 21
Product Design and CS

CONTACT

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## **EXPERIENCE**

**Current position** 

Led design for 24 web/mobile projects – generating yearly increases of \$2M revenue and 80k new users Built E2E onboarding UX for Robinhood UK; created deposit-match and boosted-incentive referral programs

Robinhood Product Designer – Design Systems Jun – Dec 21

Designed "Directories" for design system files to improve component discoverability for all designers Overhauled Growth team libraries (created 20 components); created 2 master files to show E2E live flows

Saturn Product Designer Sep 20 – Jan 21

Designed Web/Mobile app at early-stage startup (4 designers), juggling diverse set of responsibilities Overhauled Tasks feature + Home tab (mobile), onboarding experience (web), working closely w/ eng.

♠ Apple AR/VR Product Design Intern Jun – Sep 20

Interned on the App Experiences (APEX) team realizing Apple's next generation of AR/VR products Led user testing/rapid prototyping (in C#); 1 of 5 interns (out of 53) selected to present project to leadership

💲 Stanford Design / Design Systems Lead Apr 20 – Jun 21

Redesigned (3 other designers), Stanford's official course-search platform used by 95% of students Co-led qualitative/quantitative research (w/ 200+ students) & led Design System construction

Facebook (Meta) Front End Engineering Intern Jan – Mar 20

Implemented 2 dashboards (in React) for 5k+ Marketing Experts, presented to small-business leadership pod Iterated designs weekly w/ testing + feedback, refactored 10+ components while using FB design system

## **SKILLS**